

Point & Control Technology

The HoloPoint series is part of the GestPoint® family of products. First introduced by GestureTek in 2000 and popularized by Steven Spielberg's 2002 blockbuster movie *Minority Report*, GestPoint utilizes advanced real-time computer vision techniques to convert simple hand gestures into direct mouse control in a variety of environments.



HoloPoint is effective at trade shows.

Permanent HoloPoint installation.
HOCKEY HALL OF FAME,
Toronto, Ontario Canada.



FORD MOTOR COMPANY using HoloPoint to showcase a new vehicle.

GestPoint enables you to control all sizes of screens from any distance by simply pointing your finger. GestPoint point and control technology may be used in place of conventional peripherals, such as mouse devices, laser pointers, joysticks and touch screens. Application possibilities are endless. Current installation uses include museums, exhibits, corporate presentations, trade shows, education, security, and entertainment.

GestPoint systems provide users with touch-free operation, making them a perfect solution for public venues.

HoloPoint

HoloPoint is a non-touch solution for temporary and permanent interactive displays. It provides complete mouse replacement control that works seamlessly with any program. The user points within a control frame at a display that can be any size and any distance away.

HoloPoint Desktop™

Identical to HoloPoint, except in a portable unit. Excellent for smaller, more intimate settings.



GestureTek Inc. is the inventor and world leader in camera-enabled, gesture-based computer control. GestureTek's numerous patents for single and multiple-camera solutions are the basis for a wide variety of interactive solutions. Users interact with on-screen computer content using hand and body gestures, without the need for peripheral devices.

GestureTek technologies have international patent protection. U.S. patents include: 5,534,917 (Video Gesture Control); 7,058,204 (Multiple Camera Control System/Point to Control); 7,421,093 (Multiple Camera Tracking for Interfacing With Application); 7,227,526 (Stereo Camera Control/3D-Vision Image Control); 7,379,563 (Two Handed Movement Tracker); 7,379,566 (Optical Flow-Based Tilt Sensor); 7,389,591 (Phone Tilt for Typing & Menus); 7,430,312 (Five Camera 3D Face Capture)

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